Premodern Sexualities
Greek Perspectives on the Achaemenid Empire
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Ovid's Myth of Pygmalion on Screen

Premodern Sexualities
Greek Perspectives on the Achaemenid Empire
Examines representations of ancient epic and epic conventions in film and television.

The Wolf of Baghdad
Examining the theoretical, historical, and contemporary impact of South Korea's Golden Age of cinema.

Ancient Narrative
Plutarch's Life of Themistocles "Queer media is not one thing but an ensemble of at least four moving variables: history, gender and sexuality, geography, and medium. While many scholars would pinpoint the early 1990s as marking the emergence of a cinematic movement (dubbed by B. Ruby Rich, the "new queer cinema") in the United States, films and television programs that clearly spoke to LGBTQ themes and viewers existed at many different historical moments and in many different forms. Cross-dressing, same-sex attraction, comedic drag performance: at some points, for example in 1950s television, these were not undercurrents but very prominent aspects of mainstream cultural production. Addressing "history" not as dots on a progressive spectrum but as an uneven story of struggle, writers on queer cinema in this volume stress how that queer cinema did not appear miraculously at one moment but describes currents throughout the century-long history of the medium. Likewise, while queer is an Anglophone term that has been widely circulated, it by no means names a unified or complete spectrum of sexuality and gender identity, just as the LGBTQ+ alphabet soup struggles to contain the distinctive histories, politics, and cultural productions of trans artists and genderqueer practices. A cross the globe, media makers have interrogated identity and desire through the medium of cinema through rubrics that sometimes vigorously oppose the Western embrace of the pejorative term queer, instead foregrounding indigenous genders and sexualities, or those forged in the global South, or those seeking alternative epistemologies. Finally, while "cinema" is in our title, many scholars in this collection see that term as an encompassing one, referencing cinema and media in a convergent digital environment. The lively and dynamic conversations introduced here aspire to sustain further reflection as "queer cinema" shifts into new configurations"--

Ancient Greece on British Television
Explores the range and complexity of human emotions and their transmission across cultural traditions
What makes us laugh and cry, sometimes at the same time? How do these two primal, seemingly discrete and non-verbal modes of expression intersect in everyday life and ritual, and what range of emotions do they evoke? How may they be voiced, shaped and coloured in literature and liturgy, art and music? Bringing together scholars from diverse periods and disciplines of Hellenic and Byzantine studies, this volume explores the shifting shapes and functions of laughter and tears. With a focus on the tragic, the comic and the tragicomic dimensions of laughter and tears
in art, literature and performance, as well as on their emotional, socio-cultural and religious significance, it breaks new ground in the study of ancient and Byzantine affectivity. Key features

Includes an international cast of 25 distinguished contributors

Prominence is given to performative arts and to interactions with other cultures

Transitions from Late Antiquity to Byzantium, and from Byzantium to the Renaissance, form focal points from which contributors look backwards, forwards and sideways

Highlights the variety, audacity and quality of the finest Byzantine works and the extent to which they anticipated the renaissance

The Golden Age Art Nouveau was a style for a new age, but it was also one that continued to look back to the past. This new study shows how in expressing many of their most essential concerns – sexuality, death and the nature of art – its artists drew heavily upon classical literature and the iconography of classical art. It challenges the conventional view that Art Nouveau's adherents turned their backs on Classicism in their quest for new forms. Across Europe and North America, artists continued to turn back to the ancient world, and in particular to Greece, for the vitality with which they sought to infuse their creations. The works of many well-known artists are considered through this prism, including those of Gustav Klimt, Aubrey Beardsley and Louis Comfort Tiffany. But, breaking new ground in its comparative approach, this study also considers some of the movement's less well-known painters, sculptors, jewellers and architects, including in central and eastern Europe, and their use of classical iconography to express new ideas of nationhood. Across the world, while Art Nouveau was a plural style drawing on multiple influences, the Classics remained a key artistic vocabulary for its artists, whether blended with Orientalist and other iconographies, or preserving the purity of classical form.

Travel & Leisure 'Enthralling and moving. It is magical.'—Claudia Roden In the 1940s a third of Baghdad’s population was Jewish. Within a decade nearly all 150,000 had been expelled, killed or had escaped. This graphic memoir of a lost homeland is a wordless narrative by an author homesick for a home she has never visited. Transported by the power of music to her ancestral home in the old Jewish quarter of Baghdad, the author encounters its ghost-like inhabitants who are revealed as long-gone family members. As she explores the city, journeying through their memories and her imagination, she at first sees successful integration, and cultural and social cohesion. Then the mood turns darker with the fading of this ancient community’s fortunes. This beautiful wordless narrative is illuminated by the words and portraits of her family, a brief history of Baghdadi Jews and of the making of this work. Says Isaacs: ‘The Finns have a word, kaukokaipuu, which means a feeling of homesickness for a place you’ve never been to. I’ve been living in two places all my life; the England I was born in, and the lost world of my Iraqi-Jewish family’s roots.’

Screening Love and Sex in the Ancient World Since 2000, numerous heroes of the ancient world have appeared on film and TV, from the mythical Hercules to leaders of the Greek and Roman worlds. Films and shows discussed in this volume range from Hercules and The Legend of Hercules to TV shows, Atlantis and Supernatural, to other biopic works influenced by the ancient hero. This is the first collection to look at the most recent manifestations of the ancient hero on screen. It brings together a range of perspectives on twenty-first century cinematic representations of heroes and antiheroes from the ancient world.

Designs on the Past Longlisted for the Wellcome Book Prize 2017 A moving story about transition between illness and recovery, childhood and maturity, life and death. Thirteen-year-old Frank Gold’s family escaped from Hungary and the perils of WW2 to the safety of Australia, but not long after their arrival Frank is diagnosed with polio. Sent to a sprawling children’s hospital called The Golden Age, he nds Elsa, the most beautiful girl he has ever seen, and a vocation for poetry. Frank and Elsa fall in love, fuelling one another’s rehabilitation and facing the perils of polio and adolescence hand in hand. Meanwhile Frank and Elsa’s parents must cope with their changing realities. Margaret, who has sacri ced everything to be a perfect mother, must reconcile her hopes and dreams with her daughter’s illness. Frank’s parents are isolated newcomers in a country they don’t love. Ida, a renowned pianist in Hungary, refuses to allow the western deserts of Australia to become her home, while her husband Meyer slowly begins to free himself from the past and nd his place in the Perth of the early 1950s.

The Ancient World in the Cinema Analyses of Rancière’s philosophy and its potential for understanding the conversation between contemporary politics and art cinema.
Ancient Violence in the Modern Imagination  
The historical and cultural space of the Black Atlantic - a diasporic world of forced and voluntary migrations - has long provided fertile ground for the construction and reconstruction of new forms of classicism. From the aftermath of slavery up to the present day, black authors, intellectuals, and artists in the Atlantic world have shaped and reshaped the cultural legacies of classical antiquity in a rich variety of ways in order to represent their identities and experiences and reflect on modern conceptions of race, nation, and identity. The studies presented in this volume range across the Anglophone, Francophone, and Hispanophone worlds, including literary studies of authors such as Derek Walcott, Marlene NourbeSe Philip, and Junot Diaz, biographical and historical studies, and explorations of race and classicism in the visual arts. They offer reflections on the place of classicism in contemporary conflicts and debates over race and racism, and on the intersections between classicism, race, gender, and social status, demonstrating how the legacies of ancient Greece and Rome have been used to buttress racial hierarchies, but also to challenge racism and Eurocentric reconstructions of antiquity.

Ancient Narrative  
A multidisciplinary survey of Sidonius Apollinaris and his worksFirst ever comprehensive research tool for Sidonius ApollinarisAssembles leading international specialists on Sidonius and his ageOffers an assessment of past and current research in the fieldComprehensive bibliography includes all the scholarly literature on SidoniusSupplemented by the regularly updated Sidonius website www.sidonapol.orgSidonius Apollinaris, c.430 - c.485, poet and letter-writer, aristocrat, administrator and bishop, is one of the most distinct voices to survive from Late Antiquity and an eyewitness of the end of Roman power in the west. The Edinburgh Companion to Sidonius Apollinaris is the first work of its kind, giving a full account of all aspects of his life and works and surveying past and current scholarship as well as new developments in research. This substantial and significant work of scholarship is divided into six thematic sections covering his social, political, linguistic, literary and prosopographical context as well as extensive new scholarship on the manuscript tradition and history of reception. This interdisciplinary book combines the utility of a key research tool for the study of Sidonius with a significant offering of wholly new scholarly research.

Epic Heroes on Screen  
This entertaining and useful book provides a comprehensive survey of films about the ancient world, from The Last Days of Pompeii to Gladiator. Jon Solomon catalogues, describes, and evaluates films set in ancient Greece and Rome, films about Greek and Roman history and mythology, films of the Old and New Testaments, films set in ancient Egypt, Babylon, and Persia, films of ancient tragedies, comic films set in the ancient world, and more. The book has been updated to include feature films and made-for-television movies produced in the past two decades. More than two hundred photographs illustrate both the films themselves and the ancient sources from which their imagery derives.

Cinesonidos In Hollywood Cartoons, Michael Barrier takes us on a glorious guided tour of American animation in the 1930s, 40s, and 50s, to meet the legendary artists and entrepreneurs who created Bugs Bunny, Betty Boop, Mickey Mouse, Wile E. Coyote, Donald Duck, Tom and Jerry, and many other cartoon favorites. Beginning with black-and-white silent cartoons, Barrier offers an insightful account, taking us inside early New York studios and such Hollywood giants as Disney, Warner Bros., and MGM. Barrier excels at illuminating the creative side of animation—revealing how stories are put together, how animators develop a character, how technical innovations enhance the "realism" of cartoons. Here too are colorful portraits of the giants of the field, from Walt and Roy Disney and their animators, to Bill Hanna and Joe Barbera. Based on hundreds of interviews with veteran animators, Hollywood Cartoons gives us the definitive inside look at this colorful era and at the creative process behind these marvelous cartoons.

A Companion to Spanish Women's Studies  
An overview of the issues and critical debates in the field of Women's Studies within the area of peninsular Hispanism.

Screening Love and War in Troy: Fall of a City  
Pantallas en guerra reúne una docena de trabajos independientes entre sí, que abordan el tratamiento del conflicto — no siempre necesariamente bélico — en el ámbito de los audiovisuales, especialmente en el cine, la televisión y los videojuegos, con referencias al cine sobre el mundo antiguo y medieval, así como trabajos sobre géneros como el terror y la ciencia ficción, y sin olvidar, tampoco, análisis de películas concretas y de telenovelas. Esta obra se ofrece como una muestra más del estudio sobre los medios audiovisuales y su relación con la historia y con las humanidades en general.
South Korean Golden Age Melodrama This book challenges widespread assumptions about Hippocrates (and, in the process, about ancient Greek medicine) and will also explore the creation of modern myths about the ancient world. Through the lens of reception studies Helen King considers what 'Hippocrates' means today. He features powerfully in our assumptions about ancient medicine, and our beliefs about what medicine - and the physician himself - should be. In ethics, as well as in actual treatments recommended by both orthodox and alternative medicine, 'Hippocrates' still features as a model to be emulated. Why do we continue to use him in this way, and how are new myths constructed around his name? And what can this tell us about popular engagements with the classical world today?

Screening Divinity This collection of fourteen essays explores how the dominant media of our time - film and television - have engaged with the golden age as formulated in the Western classical tradition. Drawing on ancient Greek and Roman literature and culture, from Hesiod to Suetonius, these essays assess the far-reaching influence of the golden age concept on screen texts ranging from prestige projects like Gladiator and HBO’s Rome, to cult classics X anadu and Hercules: The Legendary Journeys, made by auteurs including Jules Dassin and the Coen brothers. The book also looks at fantasy (Game of Thrones), science fiction (Serenity), horror (The Walking Dead), war/combat (the 300 franchise; Centurion), and the American Western. Situates recurring outbreaks of nostalgia for earlier times within a transhistorical phenomenon Illuminates how this cultural phenomenon is rooted in the discourses that emerge from the classical traditionâe”so much so, that both high-minded and base political movements invoke classical antiquity in their ideological campaigns Explores how such invocations of the mythical past are frequently accomplished not only through political rhetoric, but also through popular media

STARZ Spartacus

Edinburgh Companion to Sidonius Apollinaris Featuring nearly three thousand film stills, production shots, and other illustrations, an authoritative history of the cinema traces the development of the medium, its filmmakers and stars, and the evolution of national cinemas around the world

Cowboy Classics Engaging with recent scholarship on film, particularly film and theology as well as classical reception, Lisa Maurice considers the gods of Greek and Roman mythology alongside the biblical God of the Judeo-Christian tradition.

Screening the Golden Ages of the Classical Tradition The Battle of Marathon changed the course of history in ancient Greece. To many, the impossible seemed to have been achieved - the mighty Persian Empire halted in its advance. What happened that day, why was the battle fought, and how did people make sense of it? This bold new history of the battle examines how the conflict unfolded and the ideas attached to it in antiquity and beyond. Many thought the battle offered lessons in how people should behave, with heroism to be emulated and faults to be avoided. While the battle itself was fought in one day, the battle for the idea of Marathon has lasted ever since. After immersing you in the battle, this work will help you to explore how the ancient Athenians used the battle in their relations between themselves and others, and how the battle continued to be used to express ideas about gods, empire, and morality in the age of Alexander and his successors, at Rome and in Greece under the Roman Empire, and in the ages after antiquity, even in our own era, in which Marathon plays a remarkable role in sport, film, and children’s literature with each retelling a re-imagining of the battle and its meaning. A clash of weapons, gods, and principles, this is Marathon as you’ve never seen it before!

Hippocrates Now How did the Greek view of Persia and Persians change so radically in the archaic and classical Greek sources that they turned from noble warriors into peacock-loving cross-dressers with murderous mothers? This book looks at the development of a range of responses to the Achaemenids and their Empire. Through a study of ancient texts and material evidence from the archaic and classical periods, Janett Morgan investigates the historical, political and social factors that inspired and manipulated different identities for Persia and the Persians within Greece.

Emerging Infectious Diseases

The Idea of Marathon The collected essays in this volume focus on the presentation, representation and interpretation of
ancient violence – from war to slavery, rape and murder – in the modern visual and performing arts, with special attention to videogames and dance as well as the more usual media of film, literature and theatre. Violence, fury and the dread that they provoke are factors that appear frequently in the ancient sources. The dark side of antiquity, so distant from the ideal of purity and harmony that the classical heritage until recently usually called forth, has repeatedly struck the imagination of artists, writers and scholars across ages and cultures. A global assembly of contributors, from Europe to Brazil and from the US to New Zealand, consider historical and mythical violence in Stanley Kubrick's Spartacus and the 2010 TV series of the same name, in Ridley Scott's Gladiator, in the work of Lars von Trier, and in Soviet ballet and the choreography of Martha Graham and Anita Berber. Representations of Roman warfare appear in videogames such as Ryse: Son of Rome and Total War, as well as recent comics, and examples from both these media are analysed in the volume. Finally, interviews with two artists offer insight into the ways in which practitioners understand and engage with the complex reception of these themes.

Hollywood Cartoons This dynamic collection of essays by international film scholars and classicists addresses the provocative representation of sexuality in the ancient world on screen. A critical reader on approaches used to examine sexuality in classical settings, contributors use case studies from films and television series spanning from the 1920s to the present.

Pantallas en guerra

Art Nouveau and the Classical Tradition Explore how history was brought to life on the silver screen and how the Hollywood's epic movies dictated our vision of the past. This lively study analyses how Hollywood producers, directors, designers, costumiers, publicity agents, movie stars, and, inevitably, 'a cast of thousands' literally designed the ancient world from scratch.

Screening Art Explores the cultural politics of televisual engagements with the history, literature and archaeology of Ancient Greece. Ancient Greece has inspired television producers and captivated viewing audiences in the United Kingdom for over half a century. By examining how and why political, social and cultural narratives of Greece have been constructed through television's distinctive audiovisual languages, and in relation also to its influential sister-medium radio, this volume explores the nature and function of these public engagements with the written and material remains of the Hellenic past. Through 10 case studies drawn from feature programmes, educational broadcasts, children's animation, theatre play productions, dramatic fiction and documentaries broadcast across the decades, this collection offers wide-ranging insights into the significance of ancient Greece on British television. Brings experts from the disciplines of Classics and Media Studies together to offer rigorous examples of how to apply the methodologies of Media Studies to Classical Reception Investigates institutional production contexts, developing technologies, the use of space and location, style and aesthetics, costume and staging, globalization and localization and audiences Explores the representation of ancient Greece across a range of forms, including documentary, television drama, radio, theatre plays, educational television and children's animation Includes an interview with ancient historian Michael Scott and producer-director David Wilson to reflecting particularly on concept to reality Discusses content broadcast on the BBC, ITV and Channel 4 Contributors include Anna Foka, Lynn Fotheringham, Peter Golphin, Tony Keen, Sarah Miles, Amanda Potter and John Wyver.

The Way Hollywood Tells It With internationalist aspirations and wide-ranging historical perspectives, East German films about artists and their work became hotly contested spaces in which filmmakers could look beyond the GDR and debate the impact of contemporary cultural policy on the reception of their pre-war cultural heritage. Spanning newsreels, documentaries, and feature films, Screening Art is the first full-length investigation into a genre that has been largely overlooked in studies of DEFA, the state-owned Eastern German film studio. As it shows, “artist-films” played an essential role in the development of new paradigms of socialist art in postwar Europe.

Ancient Epic in Film and Television In this volume of 15 articles, contributors from a wide range of disciplines present their analyses of Disney movies and Disney music, which are mainstays of popular culture. The power of the Disney brand has heightened the need for academics to question whether Disney’s films and music function as a tool of the Western elite that shapes the views of those less empowered. Given its global reach, how the Walt Disney Company handles the role
of race, gender, and sexuality in social structural inequality merits serious reflection according to a number of the articles in the volume. On the other hand, other authors argue that Disney productions can help individuals cope with difficult situations or embrace progressive thinking. The different approaches to the assessment of Disney films as cultural artifacts also vary according to the theoretical perspectives guiding the interpretation of both overt and latent symbolic meaning in the movies. The authors of the 15 articles encourage readers to engage with the material, showcasing a variety of views about the good, the bad, and the best way forward.

Screening the Golden Ages of the Classical Tradition The book is a detailed historical survey of Greek cinema from its very beginning (1905) until today (2010).

Classicisms in the Black Atlantic Premodern Sexualities offers rigorous new approaches to current problems in the historiography of sexuality. From queer readings of early modern medical texts to transcribing and interrogating premodern documents of sexual transgression, the contributors bring together current theoretical discourses on sexuality while emphasizing problems in the historicist interpretation of early textualizations of sexuality. Premodern Sexualities clarifies the contributions literary studies can make—through its emphasis on reading strategies—to the historiography of sexuality.

Greek Laughter and Tears Hollywood moviemaking is one of the constants of American life, but how much has it changed since the glory days of the big studios? David Bordwell argues that the principles of visual storytelling created in the studio era are alive and well, even in today’s bloated blockbusters. American filmmakers have created a durable tradition—one that we should not be ashamed to call artistic, and one that survives in both mainstream entertainment and niche-marketed indie cinema. Bordwell traces the continuity of this tradition in a wide array of films made since 1960, from romantic comedies like Jerry Maguire and Love Actually to more imposing efforts like A Beautiful Mind. He also draws upon testimony from writers, directors, and editors who are acutely conscious of employing proven principles of plot and visual style. Within the limits of the “classical” approach, innovation can flourish. Bordwell examines how imaginative filmmakers have pushed the premises of the system in films such as JFK, Memento, and Magnolia. He discusses generational, technological, and economic factors leading to stability and change in Hollywood cinema and includes close analyses of selected shots and sequences. As it ranges across four decades, examining classics like American Graffiti and The Godfather as well as recent success like The Lord of the Rings: The Two Towers, this book provides a vivid and engaging interpretation of how Hollywood moviemakers have created a vigorous, resourceful tradition of cinematic storytelling that continues to engage audiences around the world.

History of Greek Cinema This is the first volume of essays published on the television series Troy: Fall of a City (BBC One and Netflix, 2018). Covering a wide range of engaging topics, such as gender, race and politics, international scholars in the fields of classics, history and film studies discuss how the story of Troy has been recreated on screen to suit the expectations of modern audiences. The series is commended for the thought-provoking way it handles important issues arising from the Trojan War narrative that continue to impact our society today. With discussions centered on epic narrative, cast and character, as well as tragic resonances, the contributors tackle gender roles by exploring the innovative ways in which mythological female figures such as Helen, Aphrodite and the Amazons are depicted in the series. An examination is also made into the concept of the hero and how the series challenges conventional representations of masculinity. We encounter a significant investigation of race focusing on the controversial casting of Achilles, Patroclus, Zeus and other series characters with Black actors. Several essays deal with the moral and ethical complexities surrounding warfare, power and politics. The significance of costume and production design are also explored throughout the volume.

The Psychosocial Implications of Disney Movies In the American psyche, the “Wild West” is a mythic-historical place where our nation's values and ideologies were formed. In this violent and uncertain world, the cowboy is the ultimate hero, fighting the bad guys, forging notions of manhood, and delineating what constitutes honor as he works to build civilization out of wilderness. Tales from this mythical place are best known from that most American of media: film. In the Greco-Roman societies that form the foundation of Western civilization, similar narratives were presented in what for them was the most characteristic, and indeed most filmic, genre: epic. Like Western film, the epics of Homer and Virgil
focus on the mythic-historical past and its warriors who worked to establish the ideological framework of their respective civilizations. Through a close reading of films like High Noon and Shane, this book examines the surprising connections between these seemingly disparate yet closely related genres, shedding light on both in the process.

The Oxford History of World Cinema >

The Oxford Handbook of Queer Cinema During Mexico's silent (1896-1930) and early sound (1931-52) periods, cinema saw the development of five significant genres: the prostitute melodrama (including the cabaretera subgenre), the indigenista film (on indigenous themes or topics), the cine de añoranza porfiriana (films of Porfírian nostalgia), the Revolution film, and the comedia ranchera (ranch comedy). In this book, author Jacqueline A vila looks at examples from all genres, exploring the ways that the popular, regional, and orchestral music in these films contributed to the creation of tropes and archetypes now central to Mexican cultural nationalism. Integrating primary source material—including newspaper articles, advertisements, films—with film music studies, sound studies, and Mexican film and cultural history, A vila examines how these tropes and archetypes mirrored changing perceptions of mexicanidad manufactured by the State and popular and transnational culture. As she shows, several social and political agencies were heavily invested in creating a unified national identity in an attempt to merge the previously fragmented populace as a result of the Revolution. The commercial medium of film became an important tool to acquaint a diverse urban audience with the nuances of Mexican national identity, and music played an essential and persuasive role in the process. In this heterogeneous environment, cinema and its music continuously reshaped the contested, fluctuating space of Mexican identity, functioning both as a sign and symptom of social and political change.

Ovid's Myth of Pygmalion on Screen  Gladiator, rebel slave leader, revolutionary: the figure of Spartacus frequently serves as an icon of resistance against oppression in modern political movements, while his legend has inspired numerous receptions over the centuries in many different media. With its visually excessive style of graphic sex and CGI-enhanced violence, the four seasons of the premium cable television series STARZ Spartacus tells the story of the historical Thracian gladiator who led a slave uprising against the Roman Republican army from 73 to 71 BC. STARZ Spartacus: Reimagining an Icon on Screen is the first scholarly volume to explore the entirety of this critically acclaimed and commercially successful drama series. This new volume brings together pioneering and provocative essays written by an international cast of leading classical scholars and experienced media critics. Turning a sharp eye on the series' historical framework, visual and narrative style, thematic overtones, and interaction with contemporary popular culture, this volume also engages with the authenticity of the production and considers its place in the tradition of epic films and television series set in ancient Rome. At once both erudite and entertaining, STARZ Spartacus: Reimagining an Icon on Screen is an invaluable resource for both students and scholars eager to confront a new Spartacus, as the hero of the slave revolt is recast for a twenty-first century audience.

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